

### **FACULTY OF ENGINEERING & TECHNOLOGY**

BCS-501 Operating System

Lecturer-10

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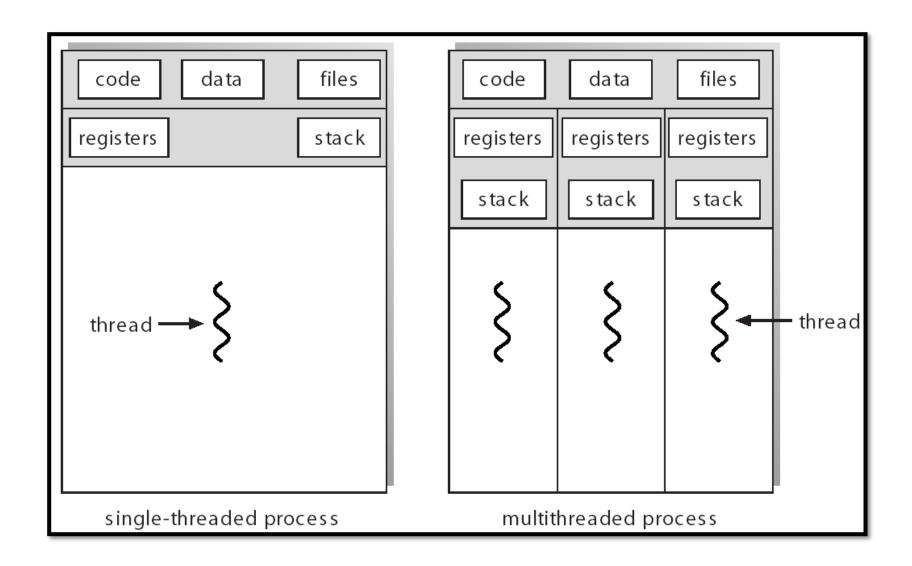
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## Threads

- **≻Overview**
- **≻**Multithreading Models
- **≻Threading Issues**
- >Pthreads



#### Overview



### **User Threads**

- •Thread management done by user-level threads library
- •Three primary thread libraries:
  - ➤ POSIX Pthreads
  - ➤ Java threads
  - ➤Win32 threads



## **Kernel Threads**

Supported by the Kernel

#### Examples

Windows XP/2000

Solaris

Linux

Tru64 UNIX

Mac OS X



# **Multithreading Models**

- ➤ Many-to-One
- ≻One-to-One
- ➤ Many-to-Many

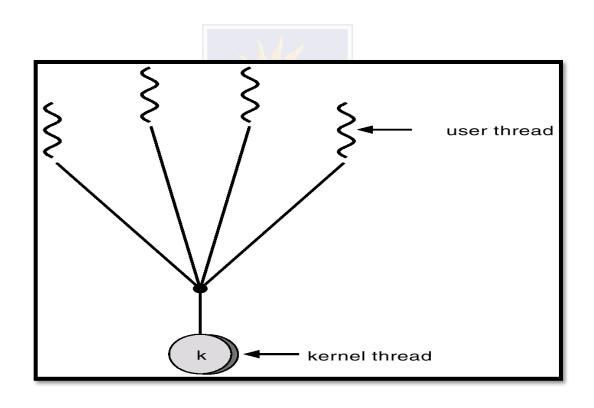


## Many-to-One

Many user-level threads mapped to single kernel thread

Examples

Solaris Green Threads GNU Portable Threads



### **Many-to-Many Model**

Allows many user level threads to be mapped to many kernel threads Allows the operating system to create a sufficient number of kernel threads Solaris prior to version 9 Windows NT/2000 with the *ThreadFiber* package



### **Two-level Model**

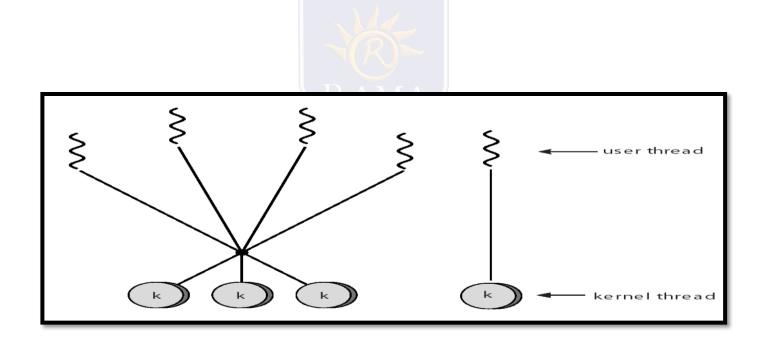
Similar to M:M, except that it allows a user thread to be **bound** to kernel thread Examples

IRIX

HP-UX

Tru64 UNIX

Solaris 8 and earlier



## Threading Issues

Semantics of fork() and exec() system calls

- ➤ Thread cancellation
- ➤ Signal handling
- ➤Thread pools
- >Thread specific data
- ➤ Scheduler activations

Semantics of fork() and exec():-----

Does fork() duplicate only the calling thread or all threads?

Semantics of fork() and exec():-----

Does **fork()** duplicate only the calling thread or all threads?

#### **Thread Cancellation**

Terminating a thread before it has finished Two general approaches:

Asynchronous cancellation terminates the target thread immediately

Deferred cancellation allows the target thread to periodically check if it should be cancelled

- •Signal Handling:-----
- Signals are used in UNIX systems to notify a process that a particular event has occurred
- A signal handler is used to process signals
  - 1. Signal is generated by particular event
  - 2. Signal is delivered to a process
  - Signal is handled

#### Options:

- Deliver the signal to the thread to which the signal applies
- Deliver the signal to every thread in the process
- Deliver the signal to certain threads in the process
- Assign a specific threa to receive all signals for the process

#### **Scheduler Activations**

- •Both M:M and Two-level models require communication to maintain the appropriate number of kernel threads allocated to the application.
- •Scheduler activations provide upcalls a communication mechanism from the kernel to the thread library
- •This communication allows an application to maintain the correct number kernel threads



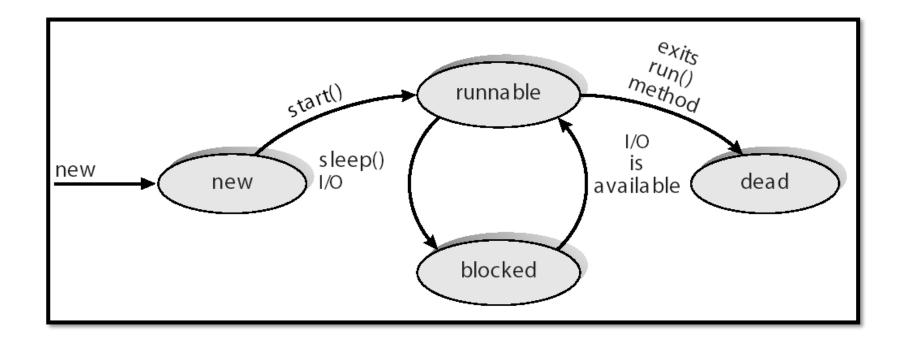
#### **Pthreads**

A POSIX standard (IEEE 1003.1c) API for thread creation and synchronization API specifies behavior of the thread library, implementation is up to development of the library Common in UNIX operating systems (Solaris, Linux, Mac OS X)

```
Extending the Thread Class:-----
class Worker1 extends Thread
 public void run() {
   System.out.println("I Am a Worker Thread");
public class First
 public static void main(String args[]) {
   Worker1 runner = new Worker1();
   runner.start();
   System.out.println("I Am The Main Thread");
```



## **Thread States**



#### MCQ

Multithreading Models types.....

- A. Many-to-One
- B. One-to-One
- C. Many-to-Many
- D. All of these

Which of the following is suitable for 'thread'?

- A. Heavyweight process
- B. Process
- C. Lightweight process
- D. A task

What are the components of a thread?

- A. Thread Id, Program counter, Register set
- B. Thread Id, Program counter, Register set, and Queue
- C. Thread Id, Register set, Stack and Queue
- D. Thread Id, Register set, Stack and Queue



A signal handler is used to process signals......

- A. Signal is generated by particular event
- B. Signal is delivered to a process
- C. Signal is handled
- D. All of above

signal handler process to specify.....

- A. Deliver the signal to the thread to which the signal applies
- B. Deliver the signal to every thread in the process
- C. Deliver the signal to certain threads in the process
- D. Assign a specific threa to receive all signals for the process